

8. (a) Solve the following equations by Crout's method :

$$2x_1 + 3x_2 + x_3 = -1, \quad 5x_1 + x_2 + x_3 = 9, \quad 3x_1 + 2x_2 + 4x_3 = 11$$

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- (b) Explain the procedure to solve algebraic equations by Triangularization method.

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9. Solve the following equations by Jacobi's method :

$$27x + 6y - z = 85, \quad 6x + 15y + 2z = 72, \quad x + y + 54z = 110$$

B. Sc. (Hons.) Mathematics 4th Semester

Examination – May, 2019

PROGRAMMING IN C AND NUMERICAL METHODS

Paper : BHM-243

Time : Three hours / 1 Maximum Marks : 45

Before answering the questions, candidates should ensure that they have been supplied the correct and complete question paper. No complaint in this regard, will be entertained after examination.

*Note : Question No. 1 is compulsory. Attempt **five** questions in all taking at least **one** question from each Unit. All questions carry equal marks.*

1. (a) What is difference between algorithm and flowchart ?

$$1.5 \times 6 = 9$$

- (b) What is preprocessor ? What is its importance ?
- (c) What are the arithmetic operations that can be performed on characters ?

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- (d) What are the advantages of pointers ?
(e) What is order of convergence ?
(f) What is the difference between Gauss-Seidal and relaxation method ?

UNIT - I

2. (a) What is an output function ? Explain various output functions used in C language by giving suitable examples.
(b) What is an expression ? Explain various types of expressions by giving examples.

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3. (a) Explain the programmer's model of computer with the help of diagram.
(b) What is algorithm ? What are its advantages ? Write an algorithm to determine whether the given number is odd or even ?

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4. (a) What is a Function ? What are its merits and demerits ?

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UNIT - II

- (b) Find the real root of the equation $x^3 - 9x + 1 = 0$ by Regula-Falsi Method.

Newton-Raphson's Method.

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- (b) What is an Array ? Write a program in C to store an array of 100 integers.

5. (a) Explain Switch-Case control structure by suitable C program example.

- (b) Explain FOR loop statement by giving C program example.

UNIT - III

6. (a) What is a pointer ? How it is related with arrays ? Give example.

- (b) Find the real root of the equation $x^3 - 9x + 1 = 0$ by Regula-Falsi Method.

7. (a) What is structure ? How it is declared and used ? Give example.

(3)

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